

<CS Research Seminar Series>

-towards building research collaborations-

“How to be an Effective Researcher”

Speaker: Professor Nigel John

Venue: Thornton – [Room TSU106, Building 38](#)

Date: Wednesday, 24th February 2016

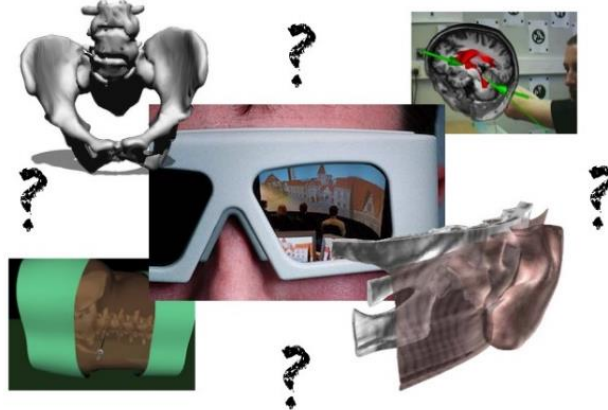
Time: 14.00

Audience: Staff and students interested in research



Summary:

In this seminar I will share some of the lessons that I have learnt over the last 25 years in how to be an effective researcher in a science and engineering discipline, drawing on my own experiences as a computer scientist. Although my specialism has been medical visualization, the seminar will be relevant to any science research topic. Using highlights (and low points) from my career to date I will give anecdotes on what worked for me to get funding, how to network with the community, publishing, building a team, and more. There will be opportunity for you all to share your own experiences.



Speaker's bio:

Prof Nigel W. John holds a chair in Computer Science at the University of Chester since 2015. Previously he was director of research within the School of Computer Science (and was acting head of School 2006-7) at Bangor University. He was a co-Director and founder of the Welsh Assembly Government funded Research Institute of Visual Computing, and Director and founder of the Biomedical Research Unit for Advanced Medical Imaging and Visualization.

Nigel's primary research interests are in the application of computer graphics, haptics, and virtual environments to medical applications, and he has an international reputation in this field. Recent projects have included creating simulators for training interventional radiology, and the use of augmented reality for anatomy education. He has been successful in gaining over £10 Million of funding for his research.

Up to date information on his research projects can be found at this web site: <http://medical-graphics.org/>

Treat: Tea and coffee + cookies will be served